

Identification (IDE)

Identification (IDE) serves to declare the **identity** between PLOGESTRB entities, both **within an entity type** (e.g. `P Rocket Man - IDE - P Elton John`) and **across entity types** (`L the boat on which we got married - IDE - O this same boat that we then sold`).

Not unlike Synonymy, it helps preserving the original expressions used in the modelled Resources, while still keeping them identical. However, Synonymy pertains to Actions and Concepts and is a *semantic* relation, while Identification pertains to entities of this world, and is an *ontological* relation.

Unlike all other Relations, Identification can be done with a **Certainty level**, i.e. the identification can be done at a lower Certainty level, e.g. "probable", "possible", or even "false", which is a negative declaration that the two entities are *certainly not* identical, which can sometimes be useful if some resource has made this (erroneous) identification.

Any queries of entities must take into account the Identifications of the entity (usually including the definition of threshold certainty levels), if they want to include also all of its identicates in search results.

Entities with which an entity is identical are called **identicates**.

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